

SPECIAL DOUBLES
 After Overcall: Penalty
 Negative thru 4H
 Responsive: thru 4D Maximal
 Support: Dbl thru 3S Rdbl
 Card-showing Min. Offshape T/O
 Snapdragon, Elwell Doubles

SIMPLE OVERCALL
 1-level 7 to 17 HCP (usually)
 Often 4 cards Very light style
Responses
 New Suit: Forcing NF Const NF
 Jump Raise: Forcing Inv. Weak

JUMP OVERCALL
 Strong Intermediate Weak

OPENING PREEMPTS
 Sound Light Very Light
 3/4-bids
 Conv./Resp. 4C keycard (or 4Dover3C)

DIRECT CUEBID
 Over: Minor Major
 Natural
 Strong T/O
 Michaels

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430
 Kickback all suits

vs. Interference: DOPI DEPO Level:
LEADS (click card led, if not in bold)
 versus Suits
 x x x x x x x x x x
 x x x x x x x x x x
 10 9 x A K J x A Q J x
 K Q x A J 10 9 A 10 9 8
 Q J x K 10 9 x K Q 10 9
 J 10 x Q 10 9 x Q J 10 x
 K Q 10 9 J 10 9 x J 10 9 x
 Length Leads: vs NT
 4th Best vs Suits
 3rd/5th Best vs Suits
 Vs NT, A or Q=attitude Attitude vs NT

DEFENSIVE CARDING
 Standard:
 Except
 Upside-Down Count
 Upside-Down Attitude
FIRST DISCARD
 Laventhal
 Odd/Even
OTHER CARDING
 Smith Echo
 Trump Suit Pref.
 Foster Echo

SPECIAL CARDING PLEASE ASK

NOTRUMP OVERCALLS
 Direct: 15 to 18 Systems on
 Conv.
 Balance: 11 to 17
 Jump to 2NT: Minors 2 Lowest
 Conv. range ask stayman

DEFENSE VS NOTRUMP
 vs: All NT ranges
 2♣ D or M/m
 2♦ H & S
 2♥ H
 2♠ S
 Dbl Equal+Hand
 Other: Modified Cappelletti

OVER OPP'S T/O DOUBLE
 New Suit Forcing: 1-level 2-level
 Redouble implies no fit
 2NT Over Limit + Limit Weak
 Majors
 Minors
 Other: rev bergen, drury, crisscross

VS OPENING PREEMPT DOUBLE IS
 Takeout thru 4H
 Conv. Takeout:
 Levensohl 2NT Response
 Other: Leaping Michaels

vs. Interference: DOPI DEPO Level:
LEADS (click card led, if not in bold)
 versus Notrump
 x x x x x x x x x x
 x x x x x x x x x x
 10 9 x A K J x A Q J x
 K Q x A J 10 9 A 10 9 8
 Q J x K 10 9 x K Q 10 9
 J 10 x Q 10 9 x Q J 10 x
 K Q 10 9 J 10 9 x J 10 9 x
 Length Leads: vs NT
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OTHER CONV CALLS: New Minor Forcing 2-Way NMF
 Weak jump shifts: In Comp. Not In Comp. Mather/Mod.Capp vs Strong Club
 4th Suit Forcing: 1 Round To Game Un vs Un
 Flannery Defense Equal Level Conversion Multi Defense

NAMES Julie Smith and Judy Harris
TWO OVER ONE GAME FORCING
GENERAL APPROACH
 Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other NAMYATS

NOTRUMP OPENING BIDS
 1NT 3♣ 5-minors, weak
 15 to 17 3♣ 5-minors, GF
 to 3♥ 5-5 Majors, INV
 5-Card Major Common 3♣ 5-5 Majors, GF
 System On Over X, 2C Drop Dead Stayman
 2♣ Stayman Puppet 1NT-4S=minors
 2♦ Transfer to ♥ 4♦, 4♥ Transfer
 Forcing Stayman Smolen
 2♥ Transfer to ♠ Lebensohl (F denies)
 2♠ trf to Clubs Negative Double 2+3
 2NT trf to Diamonds

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th
RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: RevBergen, 2way game tries,
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. to
 3NT: to
 Drury : Reverse 2-Way Fit
 Other: 3NT=weak, 3controls Spiral

MINOR OPENING
 Expected Min. Length 4 3 NF 0-2 Conv.
 1♣
 1♦
RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: Splinters
 Frequently bypass 4+♦
 1NT/1♣: 6 to 10
 2NT: Forcing Inv. 11 to 12
 3NT: 13 to 15
 Other: J/S other minor=LR+

DESCRIBE
 2♣ to HCP
 Strong Other
 2♦ Response: Neg Waiting
 2♥ to 11 HCP
 Natural: Weak Intermediate Strong Conv
 2♠ to 10 HCP
 Natural: Weak Intermediate Strong Conv
 2♣ to 10 HCP
 Natural: Weak Intermediate Strong Conv

RESPONSES/REBIDS
 2H=no A/K
 2NT=Heart positive
 Ogust, 4C=key card
 2NT Force New Suit NF
 Ogust, 4C=key card
 2NT Force New Suit NF
 Ogust, 4C=key card
 2NT Force New Suit NF

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