SPECIAL DOUBLES	NOTRUMP OVERCALLS	NAMES Joy Phillips and Debbie Bennett	
After Overcall: Penalty □	Direct: 15+ to 18 Systems on ✓	5+ to 18 Systems on ☑ GENERAL APPROACH	
Negative thru4D	Conv.	2/1 Game Force	
Responsive: v thru4D Maximal	Balance: 10+ to 16	Two Over One: Game Forcing ☑ Game Forcing Except When Suit Rebid □	
	Jump to 2NT: Minors ☐ 2 Lowest ✓	VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐	
Card-showing Min. Offshape T/O	Conv.	FORCING OPENING: 1♣ □ 2♣ V Natural 2 Bids □	
Card-showing with Chishape 170			
	DEFENSE VS NOTRUMP	NOTRUMP OPENING BIDS	
SIMPLE OVERCALL	vs: Str Weak	1NT 3♣ Invitational	2NT 20 to 21
1-level 7 to 16 HCP (usually)	2♣ Single suit ""	15 to 17 3♦ Invitational	Puppet Stayman <
Often 4 cards 🗌 Very light style 🔲	2♦ Majors	to 3♥slammish	Transfer Responses:
Responses	2♥ H & minor ""		
New Suit: Forcing ✓ NFConst NF	2♠ S & minor	5-Card Major Common ☐ 3♠ slammish	Jacoby 🗸 Texas 🗸
Jump Raise: Forcing 🔲 Inv. 🔲 Weak 🗸	Dbl Penalty ""	System On OverDbl., 2C	3. minor suit stayman
	Other:In PO seat, 2C=M;2D,H,S=nat	2♣ Stayman ✓ Puppet 🗆	4♠=minors (weak)
JUMP OVERCALL	(5+), Dbl=13+; 2NT=minors	2♦ Transfer to ♥ ✓ 4♦, 4♥ Transfer ✓	3NT gam to ble
		Forcing Stayman Smolen	
Strong ☐ Intermediate ☑ Weak ☑	OVER OPP'S T/O DOUBLE	2♥ Transfer to ♠ ✓ Lebensohl ✓ (fast	
(in passout)	New Suit Forcing: 1-level 🔽 2-level 🔲	2♠ =Clubs (Gap) Negative Double □	
OPENING PREEMPTS	Redouble implies no fit	2NT=Diamonds (Gap) 2nt=supr accpt majo	or
Sound Light Very Light	2NT Over Limit + Limit Weak	MAJOR OPENING	MINOR OPENING
3/4-bids □ ✓ □	Majors ✓ □ □		
Conv./Resp.	Minors		ected Min. Length 4 3 NF 0-2 Conv.
DIRECT CUEBID	Other:	1st/2nd □ ✓ 1♣	
	VS OPENING PREEMPT DOUBLE IS	3rd/4th □ ☑ 1+	
Over: Minor Major		RESPONSES	RESPONSES
Natural	Takeout ✓ thru4 Hearts Penalty [Bodbie Raise: Force IIIV. Veak	ble Raise: Force 🔲 Inv. 🗸 Weak 🔲
Strong T/O Michaels	Conv. Takeout:		r Overcall: Force 🔲 Inv. 🔲 Weak 🗸
	Lebensohl 2NT Response	Conv. Raise: 2NT	sing Raise: J/S in other minor ✓
Leaping Michaels Other:		Other: Sing	gle raise 🗸 Other: GF
SLAM CONVENTIONS Gerber ☐ 4NT: Blackwood ☐ RKC ☐ 1430 ☑		1NT: Forcing ✓ Semi-forcing Freq	quently bypass 4+♦ □
Specific Kings		2NT: Forcing ☐ Inv. ☐ to 1NT/	/1 . 6 to10
			Forcing Inv. 10 to12
vs. Interference: DOPI DEPO Level:	ROPI (:13 to15
LEADS (click card led, if not in bold) DEFENSIVE CARDING	Other: C=4,D=3; HSGT Other	
versus Suits versus Not			
	x x Standard:	DESCRIBE	RESPONSES/REBIDS
	x x x Except Std. remainder count	2 ≜ a to <u>lot</u> HCP	2H=neg.
A K x 10 9x A K Jx A	Q J x	Strong Other	2NT=H
	10 9 8 Upside-Down Count ✓ ✓	2♦ Response: Neg Waiting V	
	Q 10 9 Upside-Down Attitude 🗸 🗸	2+6 to 10 HCP	Feature,RONF,Goldman
	10 9 8 FIRST DISCARD	Natural: Weak ✓ Intermediate Strong Conv	2NT Force ✓ New Suit NF □
	9 8 x Lavinthal	2♥6 to 10 HCP	Lebensohl
Length Leads:	Odd/Even	Natural: Weak ✓ Intermediate ☐ Strong ☐ Conv	2NT Force New Suit NF
4th Best vs Suits 🗸	vs NT 🗸 🔠 🗆	2 € 6 to 10 HCP	
3rd/5th Best vs Suits □	VS NT □ OTHER CARDING	Natural: Weak ✓ Intermediate ☐ Strong ☐ Conv	2NT Force New Suit NF
	de vs NT ☐ Smith Echo ☐ ☐		
Primary signal to partner's leads Trump Suit Pref. □ OTHER CONV CALLS: New Minor Forcing ☑ 2-Way NMF □			
Attitude Count Suit Preference	Foster Echo	Weak jump shifts: In Comp. ✓ Not In Comp. ✓	
		4th Suit Forcing: 1 Round ☐ To Game ✓	
■ CDECIAL CADDI		un/un,C=Opener's,D=other Major;Ingberman;Sand NT;Equal level Conv	
SPECIAL CARDII	NG □ PLEASE ASK	un/un,C=Opener's,D=other Major;Ingberman;Sand /strong C-Dbl=Majors,NT=minors;Capp./Opp nt o/c	

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