SPECIAL DOUBLES	NOTRUMP OVERCALLS NAMESHazel Wolpert & Debbie Bennett				
After Overcall: Penalty □	Direct: 15+ to 18 Systems on ✓		GENERAL APPROACH		
Negative ✓ thru3S	Conv2/1				
Responsive: thru Maximal	Balance: 11 to 15	Two Over One: Game Forcing	Two Over One: Game Forcing ☐ Game Forcing Except When Suit Rebid ☐		
	Jump to 2NT: Minors 2 Lowest	VERY LIGHT: Openings 3rd	VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐		
Card-showing ☐ Min. Offshape T/O ☐	Conv.	FORCING OPENING: 1. 2	Natural 2 Bids	Other	
	DEFENSE VS NOTRUMP				
OMBLE OVEROALL			PENING BIDS		
SIMPLE OVERCALL	vs:Strong Weak	1NT	3 ♠ <u>1-4-4-4</u>	2NT <u>20</u> to <u>21</u>	
1-level 7 to 17 HCP (usually)	2♠Majors "	15 to <u>17</u>	3♦4-1-4-4	Puppet Stayman <	
Often 4 cards Very light style	2♦ SS Major "	to	3♥4-4-1-4	Transfer Responses:	
Responses	2♥H & m "	5-Card Major Common	3	Jacoby ☑ Texas ☑	
New Suit: Forcing V NFConst 🗆 NF 🗆	2♠S & m "	•	0.2 1 1 1 1	3≜MSS	
Jump Raise: Forcing 🔲 Inv. 🔲 Weak 🔽	Dbllong m+4 M Penaltyish	System On Over <u>2C; Dbl</u>			
FSJ over o/c	Other:	2♣ Stayman ✓ Puppet □		4S= pick a minor	
JUMP OVERCALL		2♦ Transfer to ♥ ☑	4♦, 4♥ Transfer ✓	3NT gam to lin_	
Strong Intermediate Weak	OVER ORDIO T/O DOUBLE	Forcing Stayman	Smolen (fact de	aniaa) 0	
ottorig Intermediate Weak	OVER OPP'S T/O DOUBLE	2♥ Transfer to ♠ ✓	Lebensohl ☑ (fast de	3	
	New Suit Forcing: 1-level 2-level □	24 xfer to C (Bid)	Negative Double		
OPENING PREEMPTS	Redouble implies no fit	2NTxfer to D (Bid)	·		
Sound Light Very Light	2NT Over Limit + Limit W	WAJUR UPENIN	NG	MINOR OPENING	
3/4-bids		Expected Min. Length	4 5 Expec	cted Min. Length 4 3 NF 0-2 Conv.	
Conv./Resp.	Minors		□ ☑ 1♠		
DIRECT CUEBID	Other:		□ □ 1 •		
Over: Minor Major	VS OPENING PREEMPT DOUBLE			RESPONSES	
Natural	Takeout thru4H Pen	alty ☐ Double Raise: Force ☐ Inv. ☑		e Raise: Force I Inv. V Weak	
Strong T/O	Conv. Takeout:	After Overcall: Force Inv.		Overcall: Force I Inv. Weak	
Michaels	Lebensohl 2NT Response	Conv. Raise: 2NT 3NT S		g Raise: J/S in other minor ✓	
leaping michaels	Other:			_	
		Other:		e raise Other: GF	
SLAM CONVENTIONS Gerber □ 4NT: Blackwood □ RKC □ 1430 ☑		1N1: Forcing Semi-forcing	1NT: Forcing ✓ Semi-forcing ☐ Frequently bypass 4+♦ ☐		
		2NT: Forcing Invto_		◆ :to	
Laterface - DODI = DEDO = Level	D	3NT:to		Forcing ☐ Inv. ☑11 to12	
vs. Interference: DOPI DEPO Level:		OPI 🔲 Drury 🗀 : Reverse 🗀 2-Way 🗸		3 to <u>15</u>	
LEADS (click card led, if not in bold)		Other: C=4, D=3; HSGT	Other:	<u> </u>	
versus Suits versus Notru			RIBE	RESPONSES/REBIDS	
xx xxx xx xx		DESC 2♣lot to HCP	NIDE	H=neg.	
	x x x Except	Strong Other		i i-fileg.	
A K x		Z♦ Response: Neg □ Waiting □ W	na 🔽	Kokish (2 pt. range)	
	0 9 8 Upside-Down Count ✓ 10 9 Upside-Down Attitude ✓	✓ 2• Kesponse. Neg : Waitin	<u>'8 🐸 </u>	New Suit fc'g	
	9 9 FIRST DISCARD	Natural: Weak ✓ Intermedia	ate C Strong C Conv.		
	18 x Lavinthal	Natural: Weak Vintermedia 2♥5 to 10 HCP	ate _ Strong _ Conv _	J ZINT FUICE VINEW SUILINF	
Length Leads:	Odd/Even	Natural: Weak ✓ Intermedia	oto C Strong C Conv. 5	2NT Force ✓ New Suit NF □	
4th Best vs Suits ✓	vs NT 🗸	2 ≥ 5 to 10 HCP	ate Strong Conv	J ZINT FOICE ✓ New Suit NF	
3rd/5th Best vs Suits □	vs NT OTHER CARDING	- LO 10 1101	ata E Chana E Carris	ONIT Farra Thlaw Cuit NE	
vs nt-K=att. Attitude	vs NT Smith Echo	Natural: Weak V Intermedia	ate Strong Conv	2NT Force New Suit NF	
Primary signal to partner's leads					
Attitude ☑ Count ☐ Suit Preference ☐ Foster Echo ☐ ☐ Weak jump shifts: In Comp. ☑ Not In Comp. ☑				<u> </u>	
			4th Suit Forcing: 1 Round ☐ To Game ☑		
SPECIAL CARDIN	IG □ PLEASE ASK	Un/Un (lower/lower)			
<u> </u>					

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