

SPECIAL DOUBLES
 After Overcall: Penalty
 Negative thru 3S
 Responsive: thru 3S Maximal
 Support: Dbl thru 2S Rdbl
 Card-showing Min. Offshape T/O

SIMPLE OVERCALL
 1-level 7 to 18 HCP (usually)
 Often 4 cards Very light style
Responses
 New Suit: Forcing NFConst NF
 Jump Raise: Forcing Inv. Weak

JUMP OVERCALL
 Strong Intermediate Weak

OPENING PREEMPTS
 Sound Light Very Light
 3/4-bids
 Conv./Resp.

DIRECT CUEBID
 Over: Minor Major
 Natural
 Strong T/O
 Michaels
 Mini. Maxi

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430
 Specific Kings
 D1 P2; R1 P2
 vs. Interference: DOPI DEPO Level: ROPI

LEADS (click card led, if not in bold)
 versus Suits versus Notrump

x x	x x x x	x x	x x x x
x x	x x x x	x x x	x x x x
A K x	10 9 x	A K J x	A Q J x
K Q x	K J 10 x	A J 10 9	A 10 9 8
Q J x	K 10 9 x	K Q J x	K Q 10 9
J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8
K Q 10 9		J 10 9 x	10 9 8 x

 Length Leads:
 4th Best vs Suits vs NT
 3rd/5th Best vs Suits vs NT
 Attitude vs NT
 Primary signal to partner's leads
 Attitude Count Suit Preference

DEFENSIVE CARDING
 Standard: vs Suits vs NT
 Except
 Upside-Down Count
 Upside-Down Attitude
FIRST DISCARD
 Lavinthal
 Odd/Even
OTHER CARDING
 Smith Echo
 Trump Suit Pref.
 Foster Echo

SPECIAL CARDING PLEASE ASK

NOTRUMP OVERCALLS
 Direct: 15 to 18 Systems on
 Conv.
 Balance: 11 to 14
 Jump to 2NT: Minors 2 Lowest
 Conv.

DEFENSE VS NOTRUMP
 vs: _____
 2♣ Majors _____ Majors _____
 2♦ _____
 2♥ _____
 2♠ _____
 Dbl _____
 Other: _____

OVER OPP'S T/O DOUBLE
 New Suit Forcing: 1-level 2-level
 Redouble implies no fit
 2NT Over Limit + Limit Weak
 Majors
 Minors
 Other: one under = cons raise

VS OPENING PREEMPT DOUBLE IS
 Takeout thru 4H Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response
 Other: _____

NAMES Andy & Gur
GENERAL APPROACH
 Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS
 1NT _____ 3♣ INV _____ 2NT 20 to _____
 14 to 17 _____ 3♦ INV _____ Puppe _____
 _____ to _____ 3♥ 3145,3154 _____ Transfe _____
 _____ 3♠ 1345,1354 _____ Jacob _____
 5-Card Major Common
 System On Over _____ 3♠ = 3NT _____
 2♣ Stayman Puppet
 2♦ Transfer to ♥ 4♦, 4♥ Transfer 3NT _____ to _____
 Forcing Stayman Smolen Gambling _____
 2♥ Transfer to ♠ Lebensohl (fast denies) Conventio _____
 2♠ _____ Negative Double 3le _____
 2NT INV _____

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th
MINOR OPENING
 Expected Min. Length _____
 1♣ _____
 1♦ _____

RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: 3C=limit
 1NT: Forcing Semi-forcing
 2NT: Forcing Inv. to _____
 3NT: 13 to 15
 Drury : Reverse 2-Way Fit
 Other: RDB= Drury
RESPONSES
 Double Raise: Force Inv.
 After Overcall: Force Inv.
 Forcing Raise: J/S in other
 Single raise Other: limit+
 Frequently bypass 4♦
 1NT/1♠: 7 to 10
 2NT: Forcing Inv. 11 to
 3NT: 13 to 15
 Other: Jom=INV J to spade

DESCRIBE
 2♣ 22 to + HCP 2H=dbl neg
 Strong Other 2NT = hearts
 2♦ Response: Neg Waiting
 2♥ 5 to 10 HCP
 Natural: Weak Intermediate Strong Conv Ogust
 2♠ 5 to 10 HCP
 Natural: Weak Intermediate Strong Conv Ogust
 2♠ 5 to 10 HCP
 Natural: Weak Intermediate Strong Conv Ogust
OTHER CONV CALLS: New Minor Forcing 2-Way NMF
 Weak jump shifts: In Comp. Not In Comp.
 4th Suit Forcing: 1 Round To Game
 UN/UN, leaping Michaels, reverse flannery.