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| <p>SPECIAL DOUBLES</p> After Overcall: Penalty <input type="checkbox"/> Negative <input type="checkbox"/> thru 3s Responsive: <input checked="" type="checkbox"/> thru 3s Maximal <input checked="" type="checkbox"/> Support: Dbl <input checked="" type="checkbox"/> thru 2h Rdbl <input checked="" type="checkbox"/> Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/> | <p>NOTRUMP OVERCALLS</p> Direct: 15+ to 18 Systems on <input checked="" type="checkbox"/> Conv. Balance: 11 to 14 Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/> Conv. | | |
| <p>SIMPLE OVERCALL</p> 1-level 7 to 16 HCP (usually) Often 4 cards <input type="checkbox"/> Very light style <input type="checkbox"/> Responses New Suit: Forcing <input checked="" type="checkbox"/> NF Const <input type="checkbox"/> NF <input type="checkbox"/> Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/> | <p>DEFENSE VS NOTRUMP</p> vs: all _____ 2♠ ♣ + M _____ 2♦ ♠ + M _____ 2♥ H _____ 2♠ S _____ Dbl ♠, ♣, or Majors _____ Other: 2nt=minors _____ | | |
| <p>JUMP OVERCALL</p> Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/> | <p>OVER OPP'S T/O DOUBLE</p> New Suit Forcing: 1-level <input checked="" type="checkbox"/> 2-level <input type="checkbox"/> Redouble implies no fit <input checked="" type="checkbox"/> 2NT Over Limit + Limit Weak Majors <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> Minors <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> Other: dormer _____ | | |
| <p>OPENING PREEMPTS</p> Sound Light Very Light <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> 3/4-bids Conv./Resp. | <p>VS OPENING PREEMPT DOUBLE IS</p> Takeout <input checked="" type="checkbox"/> thru 4 h Penalty <input type="checkbox"/> Conv. Takeout: _____ Lebensohl 2NT Response <input checked="" type="checkbox"/> Other: Leaping Michaels | | |
| <p>DIRECT CUEBID</p> Over: Minor Major Natural <input type="checkbox"/> <input type="checkbox"/> Strong T/O <input type="checkbox"/> <input type="checkbox"/> Michaels <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> | <p>SLAM CONVENTIONS Gerber <input type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input type="checkbox"/> 1430 <input type="checkbox"/> gerber/nt,specific kings,w/void:5nt=even#kC,6=odd#kC.Exclusion 1430 after Q ask, 5nt shows Q +2 kings. Over int. DIPS/RIPS, 5level DEP vs. Interference: DOPI <input checked="" type="checkbox"/> DEPO <input checked="" type="checkbox"/> Level: depo 5 level ROPI <input checked="" type="checkbox"/> </p> | | |
| <p>LEADS (click card led, if not in bold)</p> <table style="width:100%; border-collapse: collapse;"> <tr> <td style="width:50%; text-align: center;"> versus Suits x x x x x A K x K Q x Q J x J 10 x K Q 10 9 </td> <td style="width:50%; text-align: center;"> versus Notrump x x x x x x x x A K J x A J 10 9 K Q J x Q J 10 x J 10 9 x 10 9 x A J 10 9 K Q J x Q J 10 x 10 9 8 x </td> </tr> </table> <p style="text-align: center;">Length Leads:</p> 4th Best vs Suits <input type="checkbox"/> vs NT <input checked="" type="checkbox"/> 3rd/5th Best vs Suits <input checked="" type="checkbox"/> vs NT <input type="checkbox"/> Attitude vs NT <input type="checkbox"/> | versus Suits x x x x x A K x K Q x Q J x J 10 x K Q 10 9 | versus Notrump x x x x x x x x A K J x A J 10 9 K Q J x Q J 10 x J 10 9 x 10 9 x A J 10 9 K Q J x Q J 10 x 10 9 8 x | <p>DEFENSIVE CARDING</p> Standard: <input checked="" type="checkbox"/> vs Suits vs NT <input type="checkbox"/> Except <input checked="" type="checkbox"/> 2nd and lowest Upside-Down Count <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> Upside-Down Attitude <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> FIRST DISCARD Lavinthal <input type="checkbox"/> <input type="checkbox"/> Odd/Even <input type="checkbox"/> <input type="checkbox"/> OTHER CARDING Smith Echo <input type="checkbox"/> <input checked="" type="checkbox"/> Trump Suit Pref. <input type="checkbox"/> <input type="checkbox"/> Foster Echo <input type="checkbox"/> <input type="checkbox"/> |
| versus Suits x x x x x A K x K Q x Q J x J 10 x K Q 10 9 | versus Notrump x x x x x x x x A K J x A J 10 9 K Q J x Q J 10 x J 10 9 x 10 9 x A J 10 9 K Q J x Q J 10 x 10 9 8 x | | |
| <p>SPECIAL CARDING <input type="checkbox"/> PLEASE ASK</p> | | | |

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| <p>NAMES Chuck - Larry</p> <p>2/1</p> <p>Two Over One: Game Forcing <input checked="" type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/> VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/> FORCING OPENING: 1♣ <input type="checkbox"/> 2♠ <input checked="" type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/></p> | <p>GENERAL APPROACH</p> <p>NOTRUMP OPENING BIDS</p> <table style="width:100%; border-collapse: collapse;"> <tr> <td style="width:50%;"> 1NT 15 to 17 to 5-Card Major Common <input checked="" type="checkbox"/> System On Over Conv X, 2c 2♠ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/> 2♦ Transfer to ♥ <input type="checkbox"/> Forcing Stayman <input type="checkbox"/> 2♥ Transfer to ♠ <input checked="" type="checkbox"/> 2♠ R? or C. 2nt=min 2NT > 3d </td> <td style="width:50%;"> 3♣ 5-5 minors wk 3♦ 5-5 minors G.F 3♥ 3-1-4/5 or 5/4 3♠ 1-3-4/5 or 5/4 Meckwell Escape 4♦, 4♥ Transfer <input checked="" type="checkbox"/> Smolen <input checked="" type="checkbox"/> Lebensohl <input checked="" type="checkbox"/> (___ denies) Negative Double <input checked="" type="checkbox"/> Tr Lebenshol Rdbl P. </td> </tr> </table> | 1NT 15 to 17 to 5-Card Major Common <input checked="" type="checkbox"/> System On Over Conv X, 2c 2♠ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/> 2♦ Transfer to ♥ <input type="checkbox"/> Forcing Stayman <input type="checkbox"/> 2♥ Transfer to ♠ <input checked="" type="checkbox"/> 2♠ R? or C. 2nt=min 2NT > 3d | 3♣ 5-5 minors wk 3♦ 5-5 minors G.F 3♥ 3-1-4/5 or 5/4 3♠ 1-3-4/5 or 5/4 Meckwell Escape 4♦, 4♥ Transfer <input checked="" type="checkbox"/> Smolen <input checked="" type="checkbox"/> Lebensohl <input checked="" type="checkbox"/> (___ denies) Negative Double <input checked="" type="checkbox"/> Tr Lebenshol Rdbl P. |
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| <p>MAJOR OPENING</p> Expected Min. Length 4 5 1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/> 3rd/4th <input type="checkbox"/> <input checked="" type="checkbox"/> RESPONSES Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input type="checkbox"/> Splitter <input type="checkbox"/> Other: Rev Bergen / 1M--2x-2M =6 1NT: Forcing <input checked="" type="checkbox"/> Semi-forcing <input type="checkbox"/> 2NT: Forcing <input checked="" type="checkbox"/> Inv. <input type="checkbox"/> to 3NT: 13 to 15 Drury <input checked="" type="checkbox"/> : Reverse <input checked="" type="checkbox"/> 2-Way <input type="checkbox"/> Fit <input type="checkbox"/> Other: 3 way | <p>MINOR OPENING</p> Expected Min. Length 4 3 NF 0-2 Conv. 1♣ <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1♦ <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> RESPONSES Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> Forcing Raise: J/S in other minor <input type="checkbox"/> Single raise <input checked="" type="checkbox"/> Other: J/S = limit raise Frequently bypass 4+♦ <input checked="" type="checkbox"/> 1NT/1♠: 6 to 10 2NT: Forcing <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> 11 to 12 3NT: 13 to 15 Other: rev flan 2h 6-8, 2s const r | | |
| <p>DESCRIBE</p> 2♠ to ___ HCP controls: 2d=01, 2h=2, 2s=3, Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> 2nt=4, 3c=5, 3d=6 2♦ Response: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> 2♦ 5 to 10 HCP could be 5 cards in 3rd Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> 2♥ 5 to 10 HCP could be 5 cards in 3rd Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> 2♠ 5 to 10 HCP could be 5 cards in 3rd Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/> | <p>RESPONSES/REBIDS</p> DOP1 over interference interference at 2nt+ or higher 1st step 0-2 Ogust (mod in 3rd) 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/> Ogust (mod in 3rd) 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/> Ogust (mod in 3rd) 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/> | | |
| <p>OTHER CONV CALLS: New Minor Forcing <input type="checkbox"/> 2-Way NMF <input checked="" type="checkbox"/> Weak jump shifts: In Comp. <input checked="" type="checkbox"/> Not In Comp. <input type="checkbox"/> 1♥-2♠ = Soloway Jump Shift 4th Suit Forcing: 1 Round <input type="checkbox"/> To Game <input checked="" type="checkbox"/> wolfe, Ingbernew, un vs un sandwich cue = natural. 1m-1H-2H-2S=asks min3,min4,max3,max4 non serious 3nt, Suction. non descriptive Game tries. WALSH,</p> | | | |