

SPECIAL DOUBLES
 After Overcall: Penalty
 Negative thru 4♥ incl
 Responsive: thru _____ Maximal
 Support: Dbl thru 2♥ Rdbl
 Card-showing Min. Offshape T/O

SIMPLE OVERCALL
 1-level 8+ to _____ HCP (usually)
 Often 4 cards Very light style
Responses
 New Suit: Forcing NF Const NF
 Jump Raise: Forcing Inv. Weak
 Cuebid is 1-round force

JUMP OVERCALL
 Strong Intermediate Weak

OPENING PREEMPTS
 Sound Light Very Light
 3/4-bids
 Conv./Resp. NAMYATS

DIRECT CUEBID
 Over: Minor Major
 Natural
 Strong T/O
 Michaels
 X minor=♠+other; X major=oM+ m

SLAM CONVENTIONS Gerber 4NT: Blackwood RKC 1430
 RKC EXCLUSION: (0-3, 1, 2)

vs. Interference: DOPI DEPO Level: D=1-4, P=0,-3 Next suit=2.. ROPI

LEADS (click card led, if not in bold)
 versus Suits
 x x x x
 x x x x
 A K x
 K Q x
 Q J x
 J 10 x
 K Q 10 9
 versus Notrump
 x x x x
 x x x x
 A K J x
 A J 10 9
 K Q J x
 K Q J x
 Q J 10 x
 J 10 9 x
 10 9 8 x

DEFENSIVE CARDING
 Standard:
 Except
 Upside-Down Count
 Upside-Down Attitude
FIRST DISCARD
 Lavinthal
 Odd/Even
 Upside-Down
OTHER CARDING
 Smith Echo
 Trump Suit Pref.
 Foster Echo

Length Leads:
 4th Best vs Suits vs NT
 3rd/5th Best vs Suits vs NT
 unblock on A or Q lead; attitude on K lead
 Primary signal to partner's leads
 Attitude Count Suit Preference

SPECIAL CARDING PLEASE ASK

NOTRUMP OVERCALLS
 Direct: 15 to 18 Systems on
 Conv. _____
 Balance: 11 to 14*
 Jump to 2NT: Minors 2 Lowest
 Conv.*11-16 if maj op.; SYS ON

DEFENSE VS NOTRUMP
 vs: WEAK STRONG
 2♣ one suit ♠+higher
 2♥ majors ♦+higher
 2♥♥s + minor ♥+♠
 2♠♠s + minor ♠(weak)
 Dbl 15-18 balanced one suit
 Other: _____

OVER OPP'S T/O DOUBLE
 New Suit Forcing: 1-level 2-level
 Redouble implies no fit
 2NT Over Limit + Limit Weak
 Majors
 Minors
 Other: Weak jump raise & jump shift

VS OPENING PREEMPT DOUBLE IS
 Takeout thru _____ Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response
 Other: _____

GENERAL APPROACH
 Two Over One: Game Forcing Game Forcing Except When Suit Rebid
 VERY LIGHT: Openings 3rd Hand Overcalls Preempts
 FORCING OPENING: 1♠ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS
 1NT 3♣ 5-5 minors weak
 14 to 17 3♦ 5-5 minors strong
 to 3♥ singl ♥; 5-4 m st
 5-Card Major Common 3♠ singl ♠; 5-4 m st
 System On Over ALL
 2♣ Stayman Puppet Weisburger (3-level)
 2♥ Transfer to ♥ 4♦, 4♥ Transfer
 Forcing Stayman Smolen
 2♥ Transfer to ♠ Lebensohl (fast denies)
 2♠ -> 3♣ Negative Double
 2NT -> 3♦ Super accept: m-1

MAJOR OPENING
 Expected Min. Length 4 5
 1st/2nd
 3rd/4th
RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: Bergen and Drury special*

MINOR OPENING
 Expected Min. Length 4 3 NF 0-2 Conv.
 1♣
 1♦
RESPONSES
 Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: 2♠ constr; 2H: 5h-4s less than invitational
 Frequently bypass 4+
 1NT/1♠: 6 to 10
 2NT: Forcing Inv. 11 to 12
 3NT: 13 to 15
 Other: CRISS CROSS=limit raise

DESCRIBE
 2♣ 22 to + HCP Or 81/2+ tricks
 Strong Other
 2♥ Response: Neg Waiting
 2♥ 11 to 16 HCP FLANNERY; 4♠ & 5 or 6♥
 Natural: Weak Intermediate Strong Conv
 2♥ 6 to 10 HCP Normally good 6-card suit
 Natural: Weak Intermediate Strong Conv
 2♠ 6 to 10 HCP Normally good 6-card suit
 Natural: Weak Intermediate Strong Conv

RESPONSES/REBIDS
 Ctrl up to 2♠
 KOKISH relay
 2NT Force New Suit NF
 OGUST
 2NT Force New Suit NF
 OGUST
 2NT Force New Suit NF

OTHER CONV CALLS: New Minor Forcing 2-Way NMF over 1x-1y-1NT
 Weak jump shifts: In Comp. Not In Comp.
 4th Suit Forcing: 1 Round To Game ASTRO; WOLF SIGN-OFF; No SOS XX
 1♣-1♦-1H-1♠=GF (no4S); 1M-(X)-? ?=2M weak; 2(M minus 1)=constr.
 11♣-1♦-1H-2♠=GF (w/4♠)