	SPECIAL DOUB	LES	NOTRUMP OVERCALLS			NAMES2/1 Ai	NAMES2/1 AiB CC Level 2 (Jim/Fan)				
After Overcall: F			Direct: <u>14+</u> to <u>18</u> Systems on ✓				GENERAL APPROACH				
Negative 🗸 thru			Conv			2/1 Game for					
Responsive: thru4H Maximal Balance: 11 to 14						Two Over On	Two Over One: Game Forcing ☑ Game Forcing Except When Suit Rebid ☑				
Support: Dbl ☑ thru2H Rdbl ☑ Jump to 2NT: Minors ☐ 2 Lowest ☑							VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☑ Preempts ☑				
Card-showing ☐ Min. Offshape T/O ☐ Conv. Take out through 4♥; maximal							FORCING OPENING: 1♣ ☐ 2♠ ☑ Natural 2 Bids ☐ Other ☐				
DELENCE VONOTROM							NOTRUMP OPENING BIDS				
	SIMPLE OVERC	ALL	vs: Strong 1NT	Weak 1NT		1NT			3. Puppet	2NT 20 to 21	
	HCP (usually)		2♣ C + higher	C + higher		14+ to 17			3♦ 5/5 mm GF	Puppet Stayman <	
Often 4 cards ☐ Very light style ☐ Responses			2◆ D + higher D + higher 2▼ 2M 2M						3♥3145	Transfer Responses:	
New Suit: Forcing NFConst NF							.		-		
Jump Raise: Forcing ☐ Inv. ☐ Weak ✓				2♠ S Dbl 1 suit S 1 suit			Common	-	3 <u>♠</u> 1345	_ Jacoby ☑ Texas ☑	
Cuebid is LR+	romig mm vroan		Other:DONT	1 Suit		— System On O				3♠MSS (GF)	
	JUMP OVERCA	11	Other. DOINT			2♣ Stayman				Smolen	
Str	ong Intermediate		0)/50	OVER ORRIGATIO ROURLE			to ♥ ☑		4♦, 4♥ Transfer <a>✓	3NT to	
Strong Intermediate Weak			OVER OPP'S T/O DOUBLE New Suit Forcing: 1-level ✓ 2-level □			Forcing S 2♥ Transfer t	Stayman 🗌		Smolen 🗸	Gambling	
	OPENING PREEN	IDTO	Redouble implies no fit			2♦ SA or C	lo 🎍 🌠		Lebensohl ✓ (<u>fast</u> denies)	Conventional NT Openings	
	Sound Light		2NT Over	Limit + Limit	Weak	2NT5/5 mm w	ık or D		Negative Double <mark>✓</mark> 2L	511 B B 101	
3/4-bids			Majors			2111 <u>3/3 min w</u>			— <u>—</u>	2H Drop Dead Stayman	
Conv./Resp.			Minors	✓				JOR OPENING		OR OPENING	
	DIRECT CUEB	ID	Other:Weak JR, weak J	I/S		Expected Min	ı. Length	4 5	Expected Min. Length	4 3 NF 0-2 Conv.	
Over: Minor Major VS OPENING PREEMPT DOUBLE IS						1st/2nd			1♣		
Natural	0.101.		Takeout <mark>✓</mark> thru4H		Penalty	3rd/4th		✓ ✓	1 ♦		
Strong T/O		ā ā	Conv. Takeout: 4NT vs 4					RESPONSES		ESPONSES	
Michaels ✓ Lebensohl 2NT Response ✓						Double Raise	Double Raise: Force ☐ Inv. ☐ Weak ☑ Double Raise: Force ☐ Inv. ☐ Weak ☑				
Natural if 2 suits have been bid Other:2NT Overcall = 16-19 HCP						After Overcall	After Overcall: Force ☐ Inv. ☐ Weak ♥ Conv. Raise: 2NT ♥ 3NT ☐ Splinter ♥ After Overcall: Force ☐ Inv. ☐ Weak ♥ Forcing Raise: J/S in other minor ☐				
SLAM CONVENTIONS Gerber 🛂 4NT: Blackwood 🗌 RKC 🛂 1430 🛂								☐ Splinter ✓			
RKC 1430; Control-Showing Cuebids, minorwood						Other: Jacoby			Single raise Other: Inve		
						1NT: Forcing (Frequently bypass 4++ ANTIA CONTROL 10		
vs. Interference: DOPI ♥ DEPO ☐ Level:							🗸 lnv. 🗌	_to	1NT/1♠:6 to10	. 40	
	LEADS (clic	k card led, if not in bo	ld)	DEFENSIVE CARDING			3NT:13 to15 2NT: Forcing □ Inv. ☑1 Drury ☑: Reverse ☑ 2-Way ☑ Fit □ 3NT:13 to15			_to_!2	
,	versus Suits vers			sus Notrump vs Suits vs NT							
х <u>х</u>	x	x <u>x</u>	x x x x	Standard:		Other: Q=LR+	F, Const R,	Bergen R	Other: Q=LR+		
x	$x \times x \times x$	x x x x	$x \; x \; x \; x \; x$	Except				DESCRIBE		RESPONSES/REBIDS	
A X	10 9 x	A K J x	A Q J x			2 <u>♣22</u> to		8+ tricks		2NT Response Positive	
K Q x	K J 10 x	Ā J 10 9	A 10 9 8	Upside-Down Count						2H = bust(Alert)	
Q J x J 10 x	K 10 9 x	K Q J x	K Q 10 9	Upside-Down Attitude	7			Waiting <mark>✓</mark> GF		Kiokish	
J 10 X K Q 10 9	Q 10 9 x	Q J 10 x J 10 9 x	Q 10 9 8 10 9 8 x	FIRST DISCARD	0 -			mally good 6-card suit		Ogust;2NT asks feature	
K Q 10 9	1.	ength Leads:	10 9 0 X	Lavinthal		riatarai. III		mediate 🗌 Strong 🔲 Conv	v 🗌	2NT Force V New Suit NF	
			Odd/Even ✓ ✓ ✓ Suits ✓ vs NT ✓ □			2 ₹ 5 	2♥5 to 11 HCP Normally good 6-card suit Natural: Weak ✓ Intermediate ◯ Strong ◯ Conv □			Ogust;2NT asks feature	
			vs Suits vs NT (2NT Force / New Suit NF -			
			Attitude vs NT (Attitude vs NT Smith Echo			HCP Nor	Ogust;2NT asks feature			
Primary signal to partner's leads Trump Suit Pref.						Natural: We	Natural: Weak ✓ Intermediate ☐ Strong ☐ Conv ☐ 2NT Force ✓ New Suit NF (
Attitude Count Suit Preference Foster Echo							OTHER CONV CALLS: New Minor Forcing 2-Way NMF □				
SPECIAL CARDING □ PLEASE ASK							Weak jump shifts: In Comp. <mark>▼ Not In Comp. ▼</mark> 2L w/o comp				
							4th Suit Forcing: 1 Round ☑ To Game 🗌				
5. E51/1E 5/11/51/16 1. E2/161/1611							xyz, Help Suit Ğame Try, Short suit game try				
Caffeera he Dridga Daga Onlina II C											

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