

**SPECIAL DOUBLES**  
 After Overcall: Penalty   
 Negative  thru 4H  
 Responsive:  thru 4H Maximal   
 Support: Dbl  thru 2H Rdbl   
 Card-showing  Min. Offshape T/O   
 Take out through 4: maximal

**SIMPLE OVERCALL**  
 1-level 7 to 18 HCP (usually)  
 Often 4 cards  Very light style   
**Responses**  
 New Suit: Forcing  NFConst  NF   
 Jump Raise: Forcing  Inv.  Weak   
 Cuebid is LR+

**JUMP OVERCALL**  
 Strong  Intermediate  Weak

**OPENING PREEMPTS**  
 Sound  Light  Very Light   
 3/4-bids   
 Conv./Resp.

**DIRECT CUEBID**  
 Over: Minor  Major   
 Natural   
 Strong T/O   
 Michaels   
 Natural if 2 suits have been bid

**SLAM CONVENTIONS** Gerber  4NT: Blackwood  RKC  1430   
 RKC 1430; Control-Showing Cuebids, minorwood

vs. Interference: DOPI  DEPO  Level:  ROPI

LEADS (click card led, if not in bold)		DEFENSIVE CARDING	
versus Suits	versus Notrump	Standard:	vs Suits vs NT
x x	x x x x	<input type="checkbox"/>	<input type="checkbox"/>
x x x	x x x x	Except <input type="checkbox"/>	
A K x	10 9 x	Upside-Down Count <input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
K Q x	K J 10 x	Upside-Down Attitude <input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Q J x	K 10 9 x	<b>FIRST DISCARD</b>	
J 10 x	Q 10 9 x	Lavinthal <input type="checkbox"/>	<input type="checkbox"/>
K Q 10 9	J 10 9 x	Odd/Even <input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
		<b>OTHER CARDING</b>	
		Smith Echo <input type="checkbox"/>	<input type="checkbox"/>
		Trump Suit Pref. <input type="checkbox"/>	<input type="checkbox"/>
		Foster Echo <input type="checkbox"/>	<input type="checkbox"/>

Length Leads:  
 4th Best vs Suits  vs NT   
 3rd/5th Best vs Suits  vs NT   
 Attitude vs NT

Primary signal to partner's leads  
 Attitude  Count  Suit Preference

**SPECIAL CARDING**  PLEASE ASK

**NAMES** 2/1 AiB CC Level 2 (Jim/Fan)

**GENERAL APPROACH**  
 2/1 Game forcing  
 Two Over One: Game Forcing  Game Forcing Except When Suit Rebid   
 Very Light: Openings  3rd Hand  Overcalls  Preempts   
 FORCING OPENING: 1\*  2\*  Natural 2 Bids  Other

**NOTRUMP OPENING BIDS**  
 1NT   
 14+ to 17   
 to   
 5-Card Major Common   
 System On Over Dbl, 2C  
 2\* Stayman  Puppet   
 2\* Transfer to   
 Forcing Stayman   
 2\* Transfer to   
 2\* SA or C   
 2NT 5/5 mm wk or D

3\* Puppet   
 3\* 5/5 mm GF   
 3\* 1345   
 3\* 1345   
 4\* 4\* Transfer   
 Smolen   
 Lebensohl  (fast denies)  
 Negative Double  2L

2NT 20 to 21  
 Puppet Stayman   
**Transfer Responses:**  
 Jacoby  Texas   
 3\* MSS (GF)   
 Smolen   
 3NT to   
 Gambling   
**Conventional NT Openings**  
 2H Drop Dead Stayman

**MAJOR OPENING**  
 Expected Min. Length 4 5  
 1st/2nd    
 3rd/4th

**MINOR OPENING**  
 Expected Min. Length 4 3 NF 0-2 Conv.  
 1\*     
 1\*

**RESPONSES**  
 Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Conv. Raise: 2NT  3NT  Splinter   
 Other: Jacoby 2NT

1NT: Forcing  Semi-forcing   
 2NT: Forcing  Inv.  to   
 3NT: 13 to 15  
 Drury : Reverse  2-Way  Fit   
 Other: Q=LR+, Const R, Bergen R

**RESPONSES**  
 Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Forcing Raise: J/S in other minor   
 Single raise  Other: Inverted minors

Frequently bypass 4+   
 1NT/1\* 6 to 10  
 2NT: Forcing  Inv.  10 to 12  
 3NT: 13 to 15  
 Other: Q=LR+

DESCRIBE	RESPONSES/REBIDS
2* 22 to HCP Or 8+ tricks Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/>	2NT Response Positive
2* Response: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/> GF	2H = bust(Alert)
2* 5 to 11 HCP Normally good 6-card suit Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>	Kiokish
2* 5 to 11 HCP Normally good 6-card suit Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>	Ogust; 2NT asks feature
2* 5 to 11 HCP Normally good 6-card suit Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>	2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2* 5 to 11 HCP Normally good 6-card suit Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>	Ogust; 2NT asks feature
2* 5 to 11 HCP Normally good 6-card suit Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/>	2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>

**OTHER CONV CALLS:** New Minor Forcing  2-Way NMF   
 Weak jump shifts: In Comp.  Not In Comp.  2L w/o comp   
 4th Suit Forcing: 1 Round  To Game   
 xyz, Help Suit Game Try, Short suit game try