

**JACQUES CLOUTIER AND KEVIN GREGOIRE**  
**Bridge System Pre-Alert**  
**CNTC**

**1- OPENING BIDS :**

ONE LEVEL OPENINGS :

1C = F1 – 14+HCP to no maximum with 4+ clubs, unbalance or 15+ if balanced (could be a doubleton).

1D = F1 – 14+HCP to no maximum with 4+ diamonds (4 diamonds only if 4S4H4D1C) and must be an unbalance hand.

1H = F1 – 11+HCP to no maximum with 5+ hearts, but 14+HCP if the hand do not contains 4+ spades.

1S = F1 – 11+HCP to no maximum with 5+spades, but 14+HCP if the hand do not contains 4+ hearts.

1NT = NF – 12-14HCP, could be any 4441 or 5422 distribution. May contain a 5-card major.

TWO LEVEL OPENINGS :

**In 1<sup>st</sup> or 2<sup>nd</sup> seat :**

2C = NF – 10-13HCP with 5+C - (if only 5 cards in C, then must be any 5C440, 5C431, never 5C422 – Else 6+ cards in clubs)

2D = NF – 10-13HCP with 5+D - (if only 5 cards in D, then must be any 5D440, 5D431, 5D5+C never 5D422 – Else 6+ cards in diamonds)

2H = NF – 10-13HCP with 5+H - (if only 5 cards in H, then must be 5H4m31, 5H4D4C, 5H5+m, never 5H422 and never a side 4-card spade suit – Else 6+ cards in hearts)

2S = NF – 10-13HCP with 5+S - (if only 5 cards in S, then must be 5S4m31, 5S4D4C or 5S5+m, never 5S422 and never a side 4-card heart suit – Else 6+ cards in spades)

2NT = NF – 21-22HCP – balanced

**Facing a passed hand :**

2x = NF, 7-13HCP with 5+x and any distribution (5332 or 5422 are OK), very good suit if less than 10HCP.

HIGHER OPENINGS :

3x/4x/5x = Preempts, very weak if favorable in 1<sup>st</sup> and 3<sup>rd</sup> seat, else good suit not much on the side

3NT = Solid 7/8-card minor with not much on the side

## 2- RESPONSES TO ONE LEVEL OPENING BIDS :

### OVER 1C:

1D = F1, 4+ cards in heart, 0-11HCP

1H = F1, 4+ cards in spade, 0-11HCP

1S = F1, no 4-card major, 0-11HCP

1NT = FG, balanced, 12+HCP or 5+ clubs and unbalanced, 10+HCP

2x = FG, transfer to the next suit, 5+x and unbalanced, 10+HCP

2S = FG with any 5/5 distribution, 10-12HCP

2NT = FG, 5-card in a major with 5332 distribution, 10+HCP

3x = FG with any 5/5 distribution (3C= 5C+5x, 3D= 5H/5S, 3H= 5D+5H, 3S= 5D+5S), 13+HCP

### OVER 1D:

1M = F1, NAT 4+card in x, 0-9HCP

1NT = F1, no 4-card major, 0-9HCP

2C = FG, balanced or NAT or FIT for opening bid, 10+HCP

2D\*\* = NF, 5+H/4+S and 0-5HCP

2M = FG, natural, 5+M and unbalanced, 10+HCP

2NT = FG, 5-card in a major with 5332 distribution, 10+HCP

3D = NF, weak raise, 4+D, 0-5HCP

3C/3M = FG with 5/5 distribution (3C= 5H+5S, 3H= 5C+5H, 3S= 5C+5S), 13+HCP

OVER 1H:

1S = F1, NAT 4+card in spade, 0-9HCP

1NT = NF, no 4-card in spade, 0-9HCP

2C = F1, balanced or NAT or FIT for opening bid, 10+HCP

2D = F1, natural, 5+diamonds, 10+HCP

2H = NF, raise, 3-6HCP

2S = FG, natural, 5+spades, 10+HCP

2NT = F1, good raise, 7-11HCP

3H = NF, weak 4+trumps, 0-5HCP

3m/3S = FG with 5/5 distribution (3C= 5C+5S, 3D= 5D+5S, 3S= 5C+5D), 13+HCP

3NT = FG, Splinter in spade, 5 cards support, 6-8HCP

4m = FG, Splinter in m, 5 cards support, 6-8HCP

OVER 1S:

1NT = NF, no 4-card in spade, 0-9HCP

2C = F1, balanced or NAT or FIT for opening bid, 10+HCP

2D = F1, natural, 5+diamonds, 10+HCP

2H = FG, natural, 5+spades, 10+HCP

2S = NF, raise, 3-6HCP

2NT = F1, good raise, 7-11HCP

3m/3H = FG with 5/5 distribution (3C= 5C+5H, 3D= 5D+5H, 3H= 5C+5D), 13+HCP

3S = NF, weak 4+trumps, 0-5HCP

3NT = FG, Unknown Splinter , 4+cards support, 11-15HCP

4x = FG, Splinter in x, 5 cards support, 6-8HCP

### 3- OTHERS SPECIAL AGREEMENTS

#### INTERVENTION OVER OUR ONE CLUB OPENING :

Over a double we transfer in every suit (including 1NT), 2NT = 5+D/5+C and weak 0-5HCP

Over one-level overcalls, 1NT/3NT are NAT, 2NT = 6+C and weak 0-5HCP, others = transfers

Over two-level overcalls, we play SOHL and Leaping Micheals

Over three-level overcalls, we play Thrump double and Non-leaping Micheals

#### INTERVENTION OVER OUR ONE DIAMOND OPENING :

Over a double : 1NT= 5+C, 2C=FG with D

2D = 3-6HCP raise

2NT= 7-9 raise

Single jumps are FIT-SHOWING

#### INTERVENTION OVER OUR ONE HEART OPENING :

Over a double only we transfer : 1NT= 5+C, 2C= 5+D, 2D= FG with H

2H = 3-6HCP raise

2NT= 7-9 raise

Single jumps are FIT-SHOWING

#### INTERVENTION OVER OUR ONE SPADE OPENING :

Over a double only we transfer : 1NT= 5+C, 2C= 5+D, 2D= 5+H, 2H= FG with S

2S = 3-6HCP raise

2NT= 7-9 raise

Single jumps are FIT-SHOWING

WE TRANSFER OVER OUR 1M OVERCAL (IF PASSED or DOUBLE) :

After 1C-1H- Pass/Double- ?, we transfer : 2C= 5+D, 2D= Limit+

After 1C-1S- Pass/Double- ?, we transfer : 2C= 5+D, 2D= 5+H, 2H= Limit+

After 1D-1H- Pass/Double- ?, we transfer : 1NT= 5+C, 2C= Good raise, 2D= Limit+

After 1D-1S- Pass/Double- ?, we transfer : 1NT= 5+C, 2C= Good raise, 2D= 5+H, 2H= Limit+

After 1D-1S- Pass/Double- ?, we transfer : 1NT= 5+C, 2C= Good raise, 2D= 5+H, 2H= Limit+

DEFENSE AGAINST 14+ INT OPENING

X = Good hand with 4card M and 5+card minor or good hand with 6+card minor or very strong NT hand 20+HCP

2C = Both majors

2D = One major 6+

2M = 5M and 4+ in a minor

2NT = Both minors

3x = Preempt but good suits

DEFENSE AGAINST WEAK INT (13 or LESS) OPENING

X = PEN, good 14+HCP

2C = Both majors

2D = One major 6+

2M = 5M and 4+ in a minor

2NT = Both minors

3x = Good hand and good suits

SPECIAL DEFENSE AGAINST OPOONENTS NAT 1 LEVEL OPENING

OVER 1C :	OVER 1D :	OVER 1H :	OVER 1S :
2C = NAT			
2D = BOTH M	2D = C+S	2H = C+S	2S = C+H
2NT = D+H	2NT = C+H	2NT = Both minors	2NT = Both minors
3C = D+S	3C = BOTH M	3C = D+S	3C = D+H
	3D =T/O VOID D 17+	3H =T/O VOID H 17+	3S =T/O VOID S 17+

SPECIAL DEFENSE AGAINST OPONENTS STRONG 1C or 2C

**OVER 1C (ART 15/16+) :**

Pass then X = strong balance hand 17+

X = Both Majors

1x and 2 club = NAT overcall

1NT = Both minors

2D = One M

2H = H + a minor

2S = S + a minor

2NT = Both minors

3x = NAT preempt

**OVER 2C (ART STRONG) :**

X = Both M

2D = One M

2H = H + a minor

2S = S + a minor

2NT = Both m

3x = NAT

SPECIAL WAY OF BALANCING OVER NAT 1X BY OPONENTS

**After 1x-P-P-? :**

X = 8-11HCP or 15+HCP

1NT = 11-15HCP and may not have a stopper

2NT = 20-21HCP

## 4- CARDING

- We play upside-down count and attitude
- Rusing leads – NOT on partner suit or dummy suit
- Reverse Smith echo
- King ask for count (or unblock an honor against NT)
- Ace ask for attitude
- Low card from ODD on lead against suit or when returning a suit ( always)
- 3<sup>rd</sup> best from EVEN on lead against suit
- 4<sup>th</sup> best against NT
- Honor play by 4<sup>th</sup> hand (when dummy has small cards in that suit), shows one higher honor or none higher