

Multi 2D

Both pairs play Multi-2D showing a weak two in either major. Todd-Fisher have a strong component that includes a strong two in Diamonds or a balanced 23-24HCP hand.

Defense: See ACBL approved defense for Multi-2D.

2H or 2S - 2 Suited Opening Bids

Both pairs play 2 suited opening bids. A 2S opening bid shows spades and hearts or diamonds or clubs. A 2H opening bid shows hearts and a minor.

General Rules For 2 Suited Opening Bids

Strength 5-10 HCP singleton K's and doubleton Q's or J's are not counted. NV vs. VUL in 3rd position may be light.

Shape 5,5 minimum with the following exceptions.
2H/S 3rd seat at equal or favorable vulnerability may have 5,4, 3,1 shape with 5 in known suit.

Note* you cannot be both light and off shape.

2 HEART OPENING BID

2H 5+ in suit and another lower 5+ card suit, less than an opening bid. (5-10 HCP) occasionally light.

2H P ?

2S,3C&3D

Natural and not Forcing.

2NT

Asks for the other suit.

3H

Natural and pre-emptive not invitational

3S

Natural and invitational.

3N

Any game bid is to play.

Defense to 2H opening

Immediate seat - treat as a weak 2 in hearts and use your normal system.

| | |
|-------------------|-----------------------------------|
| 2H P 2NT ? | 2NT asks for 2 nd suit |
| X | Strong balanced 16+ |
| 3C/D | Natural constructive |
| 3H | Strong 2 Suiter |
| 3S | Natural and constructive |
| 4C/D | Natural Raise or Pass |
| Game Bid | To Play |

Pass followed by a double of the minor is for penalty.

Pass followed by 3H over the second suit is for takeout.

2H P 2S/3C/3D ? These bids are single suited, not forcing and show shortness in hearts.

| | |
|-----------------|-------------------------------|
| X | Penalty |
| Suit bid | Natural |
| 3H | Takeout other 2 suits |
| Cue | Strong takeout other 2 suits. |

2H P 3H ? 3H is Preemptive not invitational

| | |
|-----------------|--------------------|
| X | 3 Suited Takeout |
| 3S,4C/D | Natural |
| Game Bid | To play |
| 4H | Spades and a minor |
| 4NT | Both minors |

2 SPADE OPENING BID

2S 5+ S's and another 5+card suit(could be hearts), less than an opening bid. (5-10 HCP) occasionally lighter.

2S P ?

| | |
|---------------|--------------------------------|
| 2NT | Asks for other suit |
| 3C/D/H | Natural and <i>not</i> forcing |
| 3S | Preemptive |
| 3N | Any game bid is to play. |

Defense to 2S opening

Immediate seat treat as a weak 2 in spades and use your normal system.

2S P 2NT ? 2NT asks for 2nd suit

| | |
|-----------------|-----------------------|
| X | Strong balanced 16+ |
| 3C/D/H | Natural Constructive |
| 3S | Strong 2 Suiter |
| 4C/D | Natural raise or pass |
| Game Bid | To Play |

Pass followed by a double of the second suit is penalty.

Pass followed by 3S over the new suit is takeout.

2S P 3C/D/H ? Single suited N.F. short in spades

| | |
|-----------------|-----------------------|
| X | penalty |
| Suit bid | Natural constructive |
| 3S | Takeout other 2 suits |
| Game Bid | to play |

2NT OPENING BID

Only Todd and Fisher use the 2NT opening bid showing the minors.

General Rules For 2NT Opening Bids

Strength 5-10 HCP singleton K's and doubleton Q's or J's are not counted. NV vs. VUL in 3rd position may be light.

Shape 5,5 minimum with the following exceptions.
2NT in 3rd seat at favorable vulnerability may have 1,3,5,4 shape with 5,4 either way in the minors.

2NT opening 5+ 5+ in minors 5-10 HCP

2NT P ?

| | |
|-------------------|--|
| 3C/D | Longer minor usually 3 or less |
| 3H | GF with a fit in Clubs, strength ask. |
| 3S | GF with a fit in Diamonds, strength ask. |
| Game Bids | To play |
| 4/5/6/7C/D | Fit usually pre-emptive |

Defense to a 2NT Opening Bid

Defense Immediate seat

| | |
|-----------|---|
| X | strong NT 16+ balanced |
| 3C | Both majors unequal length. Bid of Major by responder shows that major, 3D asks for long major <i>Optional:</i> 3C = stronger TO, 3D asks for longer major, 4D is equal. |
| 3D | Both Majors equal length Note if 3C/D bidder raises to game it is stronger than bidding 4C/D to start. <i>Optional:</i> 3D = normal min TO. 4D |

Team Todd

CNTC – 2010 Pre-Alerts

pairs : Bob Todd – Doug Fisher

Neil Kimelman – Karl Gohl

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|------------|----------|------------------|----------|--|
| | | | | by responder shows equal support. |
| | | 3H/S | | Natural |
| | | 3NT | | To play |
| | | 4C | | Both majors unequal length more shape. 4D requests long major |
| | | 4D | | Both majors equal length more shape. |
| | | Game Bids | | to play |
| 2NT | P | 3C | ? | |
| | | X | | Strong Balanced hand 16+ |
| | | 3D | | Takeout to majors if followed by bid of game its stronger than immediate 4C/D |
| | | 3H/S | | Natural |
| | | 4C | | Majors unequal length. |
| | | 4D | | Majors equal length |
| 2NT | P | 3D | ? | Same as over 3C except no 3D bid |
| 2N | P | 3H/S | ? | Artificial |
| | | X | | Penalty of suit bid (H or S) |
| | | 4C | | Majors unequal length |
| | | 4D | | Majors equal length |
| | | Game bids | | to play |